**Full Name of Workshop Presenter/Facilitator:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Affiliation (Full Name and Address):\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Email:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Tel. No.:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**

**Teaching and Learning through Games Workshop Proposal Form**

**International Conference on Teaching and Learning through Games 2013**

|  |  |  |
| --- | --- | --- |
| **No.** | **Items** | **Details** |
| 1 | Title |  |
| 2 | Subject/area of study |  |
| 3 | Pedagogical approach/premise/ theory/model on which the use of the game is based (include suitable references based on literature review/research/ experiences) |  |
| 4 | Target group (primary/ secondary education/teacher training*)* |  |
| 5 | Objective(s) |  |
| 6 | Approach/Strategy/Methods/ Techniques (elements of demonstration, role-play/brief lecture) |  |
| 7 | Steps in carrying out the workshop |  |
| 8 | Benefits of using the game (describe how teaching and learning is enhanced through the use of the game) |  |
| 9 | Equipment needed in running the workshop |  |
| 10 | Brief summary of the workshop facilitator’s qualifications & experience (150-200 words) |  |